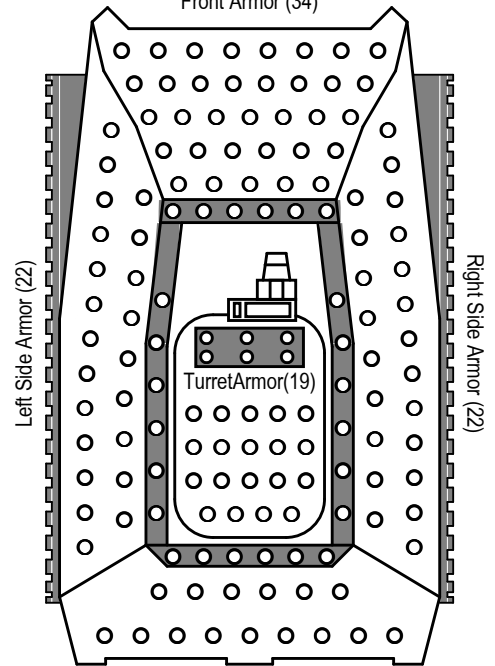


# BATTLETECH®

## TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 112  
(Standard)

Front Armor (34)



Rear Armor (15)

Type: <b>Warforged WRF-1A</b>			<b>Weapons Inventory</b>			
Config: <b>Tracked</b>		Tons: <b>60</b>	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Autocannon/10	T	10	- 5 10 15
<b>Inner Sphere</b>		Flank MP:	1 Medium Laser	T	5	- 3 6 9
<b>3025 Level 1-FA</b>		<b>4</b>	1 LRM 15	F	1/hit	6 7 14 21
Crew:						
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: <b>2,591,200</b>						
BV: <b>553</b>		WV: <b>444 / 444</b>				
<b>Ammo</b>						
Ammo Type	Rounds					
Autocannon/10	30					
LRM 15	16					
<b>Critical Damage</b>						
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>			
			<b>Body Inventory</b>			
			240 Pitban Fusion Engine			
			4 Crew Members			

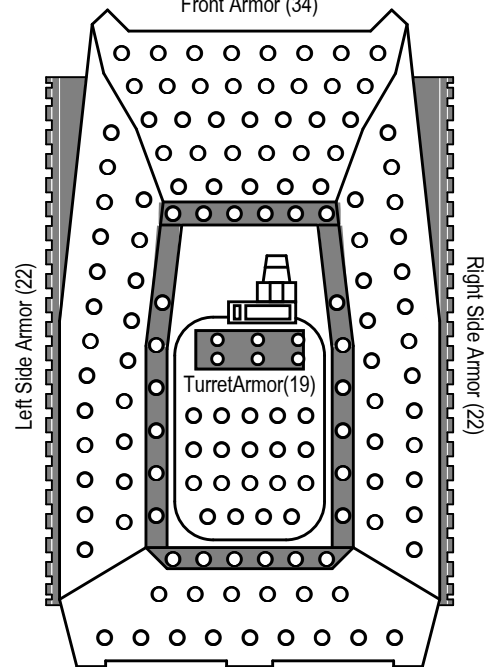
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# BATTLETECH®

## TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 112  
(Standard)

Front Armor (34)



Rear Armor (15)

Type: <b>Warforged WRF-1B</b>			<b>Weapons Inventory</b>			
Config: <b>Tracked</b>		Tons: <b>60</b>	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Autocannon/20	T	20	- 3 6 9
<b>Inner Sphere</b>		Flank MP:	1 Medium Laser	T	5	- 3 6 9
<b>3025 Level 1-FA</b>		<b>4</b>	2 SRM 6	F	2/hit	- 3 6 9
Crew:						
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: <b>2,695,200</b>						
BV: <b>580</b>		WV: <b>518 / 518</b>				
<b>Ammo</b>						
Ammo Type	Rounds					
Autocannon/20	15					
SRM 6	15					
<b>Critical Damage</b>						
Drive Damaged	<input type="checkbox"/>	Engine Hit	<input type="checkbox"/>			
Track Destroyed	<input type="checkbox"/>	Turret Locked	<input type="checkbox"/>			
			<b>Body Inventory</b>			
			240 Pitban Fusion Engine			
			4 Crew Members			

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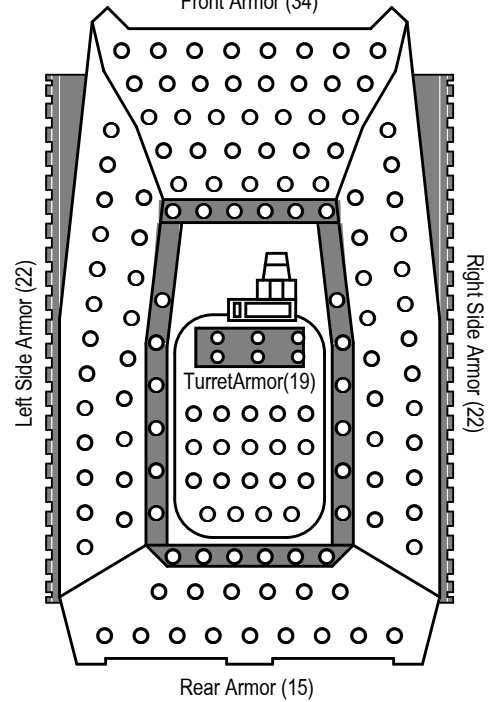
# BATTLETECH®

## TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 112  
(Standard)

Front Armor (34)

Type: <b>Warforged WRF-1C3</b>			<b>Weapons Inventory</b>			
Config: <b>Tracked</b>		Tons: <b>60</b>	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	1 Autocannon/10	T	10	- 5 10 15
<b>Inner Sphere</b>		Flank MP:	2 Machine Gun	F	2	- 1 2 3
<b>3025 Level 3</b>		<b>4</b>	1 Machine Gun	LS	2	- 1 2 3
Crew:			1 Machine Gun	RS	2	- 1 2 3
Gunnery Skill:		Driving Skill:	1 Basic Mobile HQ (add 100 to BV)			
Cost, C-Bills: <b>2,289,600</b>						
BV: <b>334</b>		WV: <b>206 / 206</b>				
<b>Ammo</b>						
Ammo Type	Rounds					
Autocannon/10	30					
Machine Gun	100					
<b>Critical Damage</b>						
Drive Damaged	<input type="checkbox"/>	Engine Hit				
Track Destroyed	<input type="checkbox"/>	Turret Locked				
			<b>Body Inventory</b>			
			240 Pitban Fusion Engine			
			4 Crew Members			
			1 Drone Carrier Control(1)	B	0	- - - -
			1 Drone Carrier (+1)	B	0	- - - -
			1 Drone Carrier (+1)	B	0	- - - -
			1.00T Miscellaneous Equipment			



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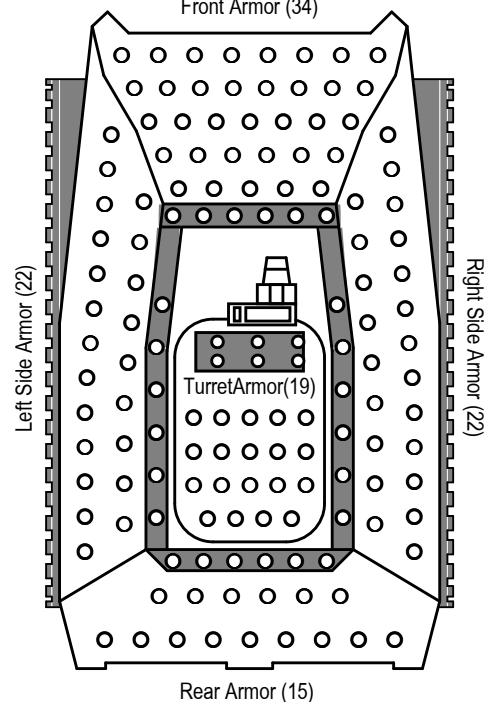
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## TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 112  
(Standard)

Front Armor (34)

Type: <b>Warforged WRF-2A</b>			<b>Weapons Inventory</b>			
Config: <b>Tracked</b>		Tons: <b>60</b>	# Type	Loc	Dmg	Min S M L
Technology Base:		Cruising MP:	4 Light AC/5	T	5	- 5 10 15
<b>Inner Sphere</b>		Flank MP:	1 Machine Gun	LS	2	- 1 2 3
<b>3025 Level 3</b>		<b>4</b>	1 Machine Gun	RS	2	- 1 2 3
Crew:						
Gunnery Skill:		Driving Skill:				
Cost, C-Bills: <b>2,808,800</b>						
BV: <b>428</b>		WV: <b>423 / 423</b>				
<b>Ammo</b>						
Ammo Type	Rounds					
Light AC/5	60					
Machine Gun	100					
<b>Critical Damage</b>						
Drive Damaged	<input type="checkbox"/>	Engine Hit				
Track Destroyed	<input type="checkbox"/>	Turret Locked				
			<b>Body Inventory</b>			
			240 Pitban Fusion Engine			
			4 Crew Members			



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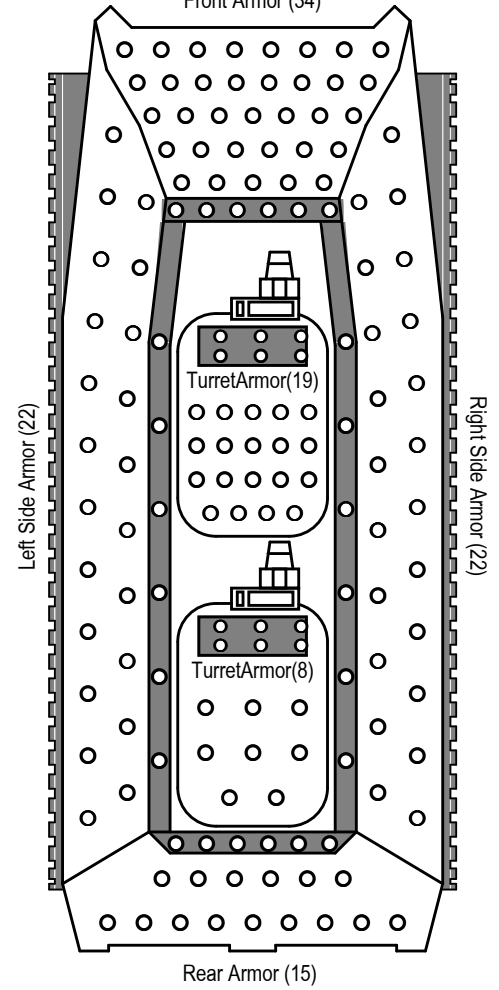
# BATTLETECH®

## TRACKED VEHICLE RECORD SHEET

Total Armor Pts = 120  
(Standard)

Front Armor (34)

Type: <b>Warforged WRF-2S</b>			<b>Weapons Inventory</b>						
Config: <b>Tracked</b>		Tons: <b>60</b>	# Type	Loc	Dmg	Min	S	M	L
Technology Base:		Cruising MP:	1 Sniper Cannon	T	10	2	4	8	12
<b>Inner Sphere</b>		Flank MP:	2 Machine Gun	F	2	-	1	2	3
<b>3060 Level 3</b>		<b>4</b>	1 Machine Gun	LS	2	-	1	2	3
Crew:			1 Machine Gun	RS	2	-	1	2	3
Gunnery Skill:		Driving Skill:	3 Medium Laser	T2	5	-	3	6	9
Cost, C-Bills: <b>2,873,600</b>									
BV: <b>493</b> WV: <b>447 / 447</b>									
<b>Ammo</b>									
Ammo Type	Rounds								
Sniper Cannon	30								
Machine Gun	200								
<b>Critical Damage</b>			<b>Body Inventory</b>						
Drive Damaged	<input type="checkbox"/>	Engine Hit	240 Pitban Fusion Engine						
Track Destroyed	<input type="checkbox"/>	Turret Locked	4 Crew Members						



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